

# An Atomicity Decomposition Technique for Event-B

Asieh Salehi

Michael Butler

([asf08r](mailto:asf08r), [mjb@ecs.soton.ac.uk](mailto:mjb@ecs.soton.ac.uk))

# Outline

- Introduction and Motivation
- Atomicity Decomposition Diagram
- Translation Rules
- Case Study 1: Multi Media Protocol
- Case Study 2: Space Craft
- Tool Development
- Conclusion

# Introduction

- Problem: large and complex models and proofs
- Some solutions : Refinement, Generic instantiation, Decomposition
- Decomposition in Event-B :
  - Model Decomposition
  - **Atomicity Decomposition** : a technique augmented to Refinement in Event-B

# Motivation

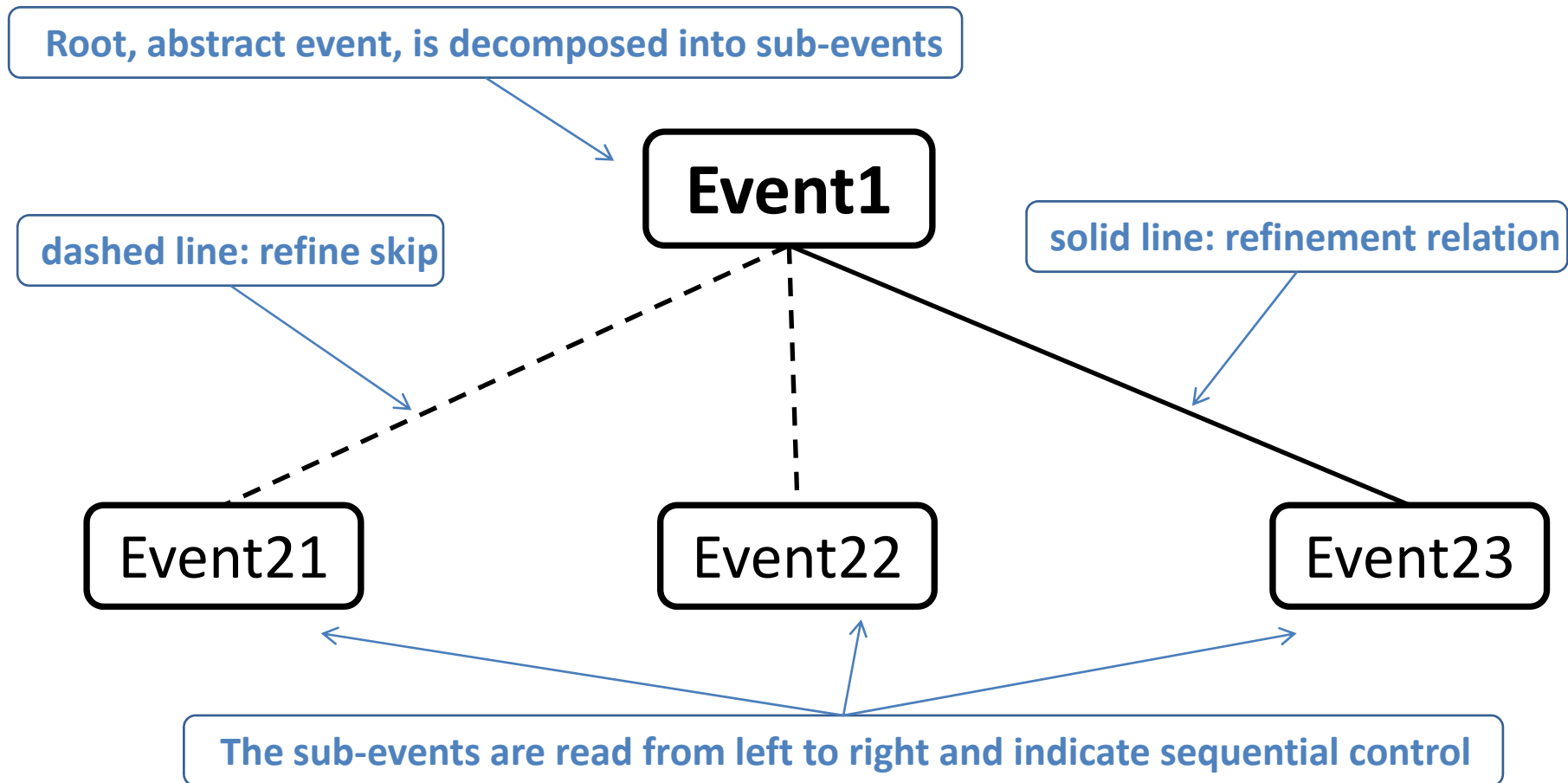
```
Event E1  
where  
  @grd1 ...  
then  
  @act1 ...  
end
```

```
event E21  
where  
  @grd1 VarE21 = FALSE  
then  
  @act1 VarE21 := TRUE  
end
```

```
event E22  
where  
  @grd1 VarE21 = TRUE  
  @grd2 VarE22 = FALSE  
then  
  @act1 VarE22 := TRUE  
end
```

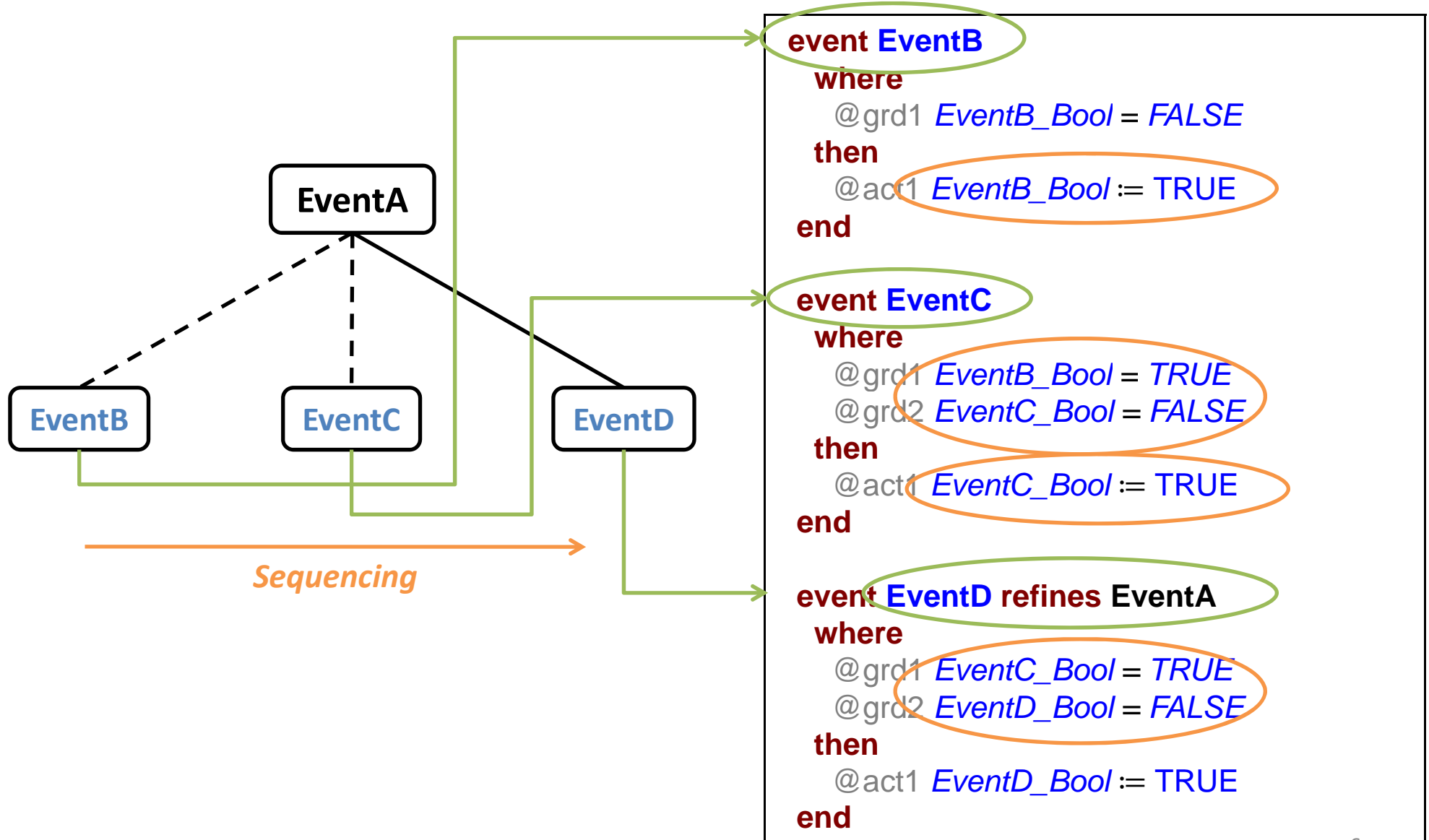
```
event E23 refines E1  
where  
  @grd1 VarE22 = TRUE  
  @grd2 VarE23 = FALSE  
then  
  @act1 VarE23 := TRUE  
end
```

# Atomicity Decomposition Diagram\*

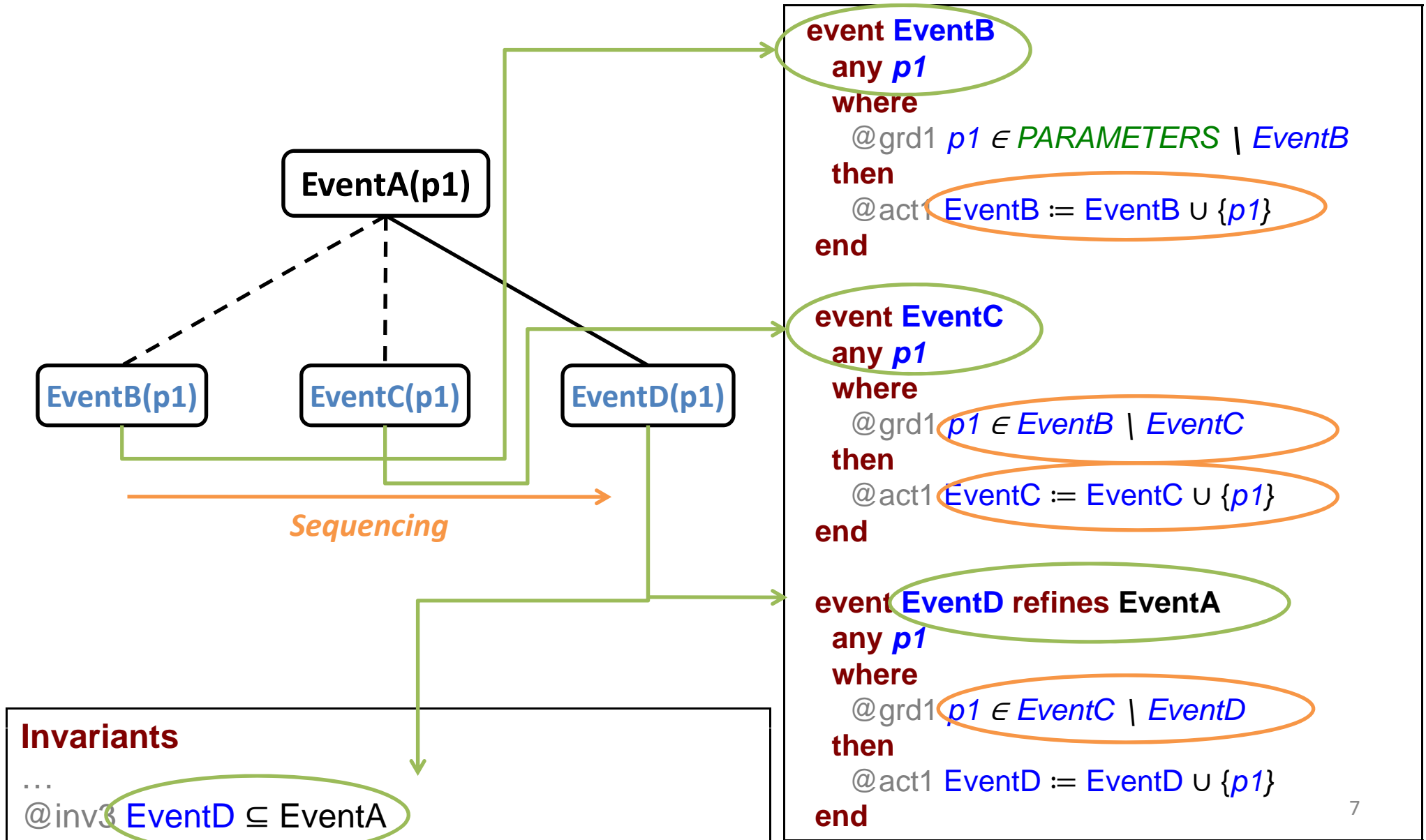


\* Butler, M. (2009) Decomposition Structures for Event-B. In: Integrated Formal Methods iFM2009, Springer, LNCS 5423.

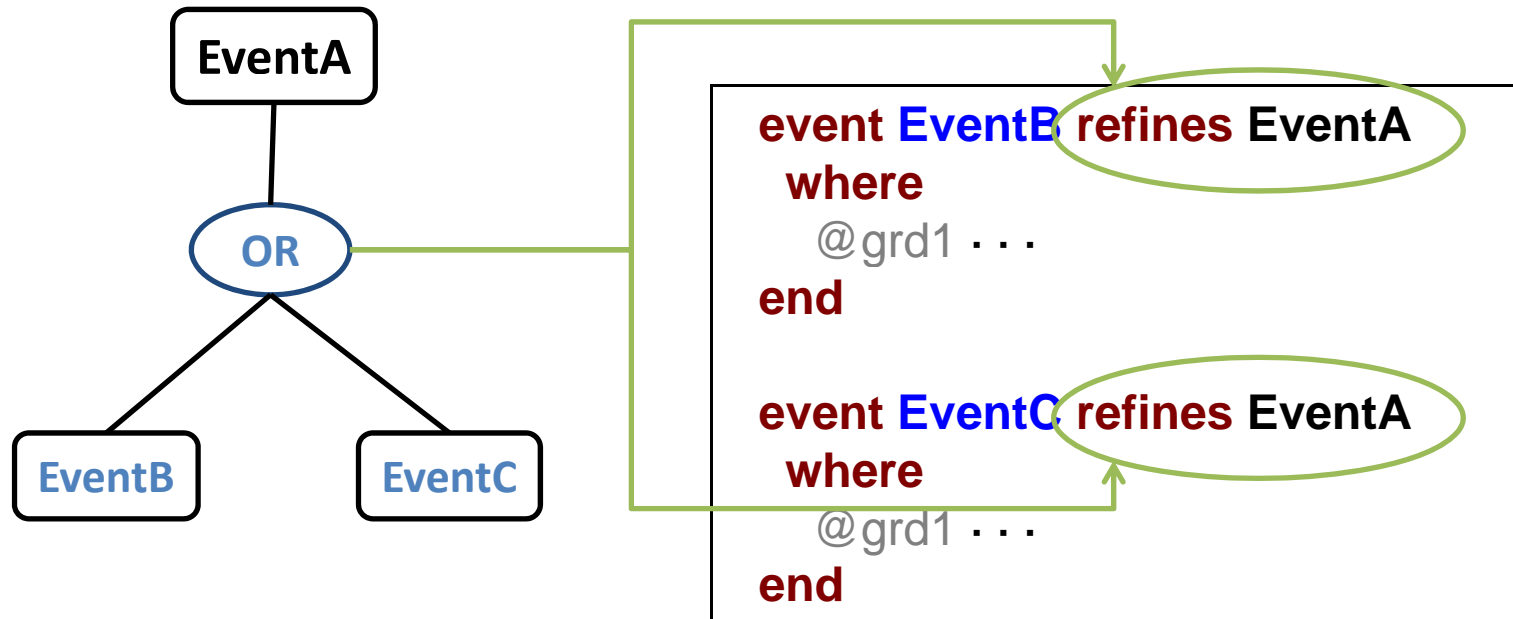
# Translation Rules



# Translation Rules

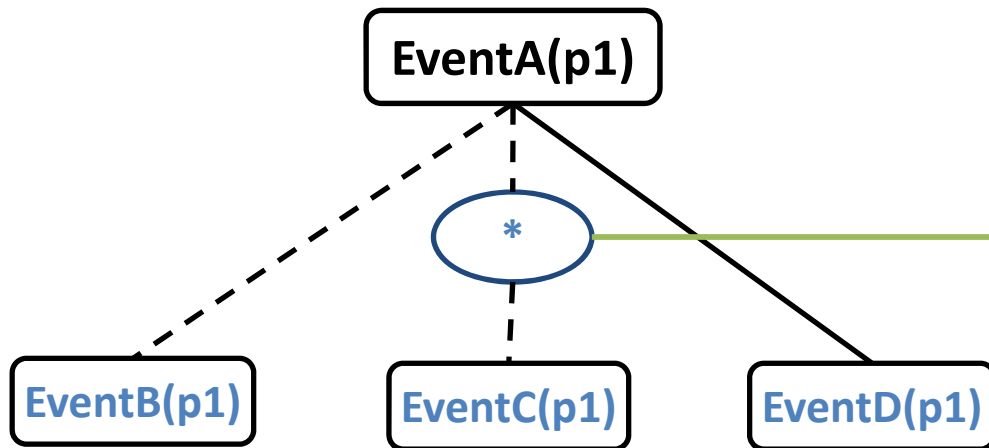


# Case Splitting





# Loop



```
event EventB
  any p1
  where
    @grd1 p1 ∈ PARAMETERS | EventB
  then
    @act1 EventB := EventB ∪ {p1}
  end
```

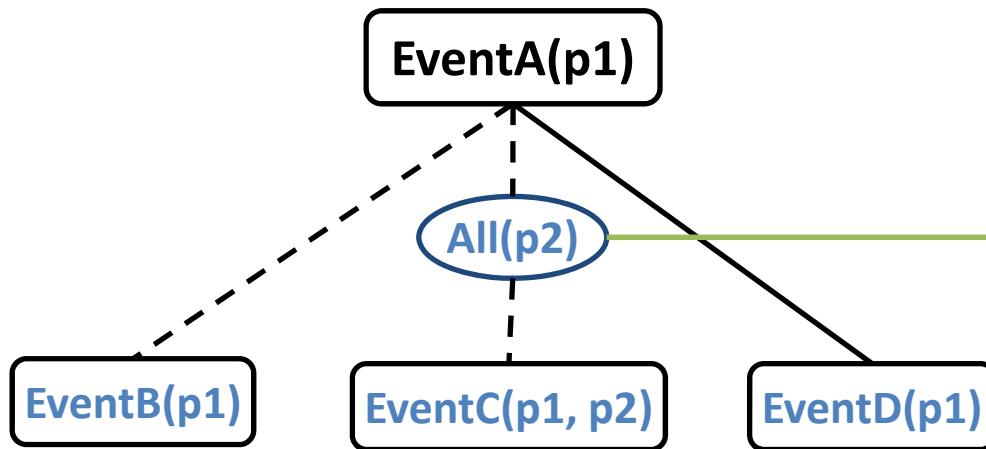
event EventC

```
  any p1
  where
    @grd1 p1 ∈ EventB | EventD
  then
    @act1 ...
  end
```

event EventD refines EventA

```
  any p1
  where
    @grd1 p1 ∈ EventB | EventD
  then
    @act1 EventD := EventD ∪ {p1}
  end
```

# Replicator, All

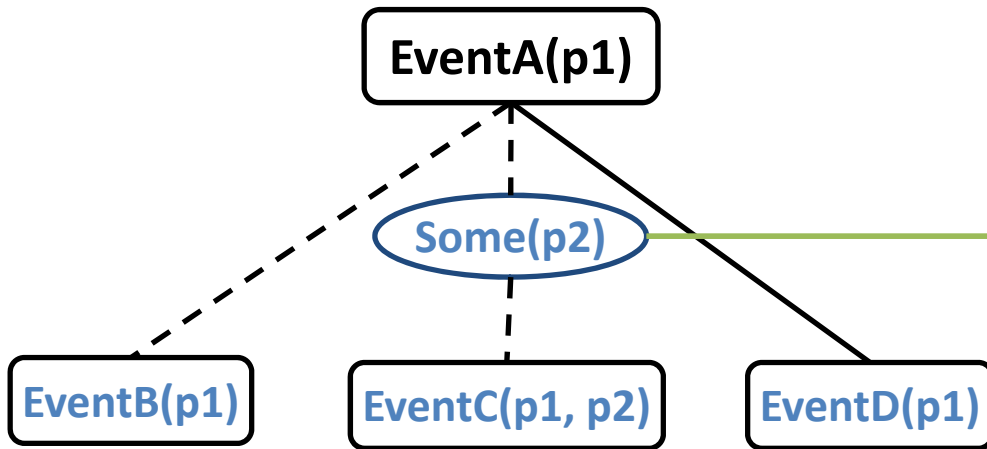


```
event EventB
  any p1
  where
    @grd1 p1 ∈ PARAMETERS | EventB
  then
    @act1 EventB := EventB ∪ {p1}
  end
```

```
event EventC
  any p1, p2
  where
    @grd1 p1 ∈ EventB
    @grd2 p1 ↦ p2 ∉ EventC
  then
    @act1 EventC := EventC ∪ {p1 ↦ p2}
  end
```

```
event EventD refines EventA
  any p1
  where
    @grd1 p1 ∉ EventD
    @grd2 ∀p2. p1 ↦ p2 ∈ EventC
  then
    @act1 EventD := EventD ∪ {p1}
  end
```

# Replicator, *Some*

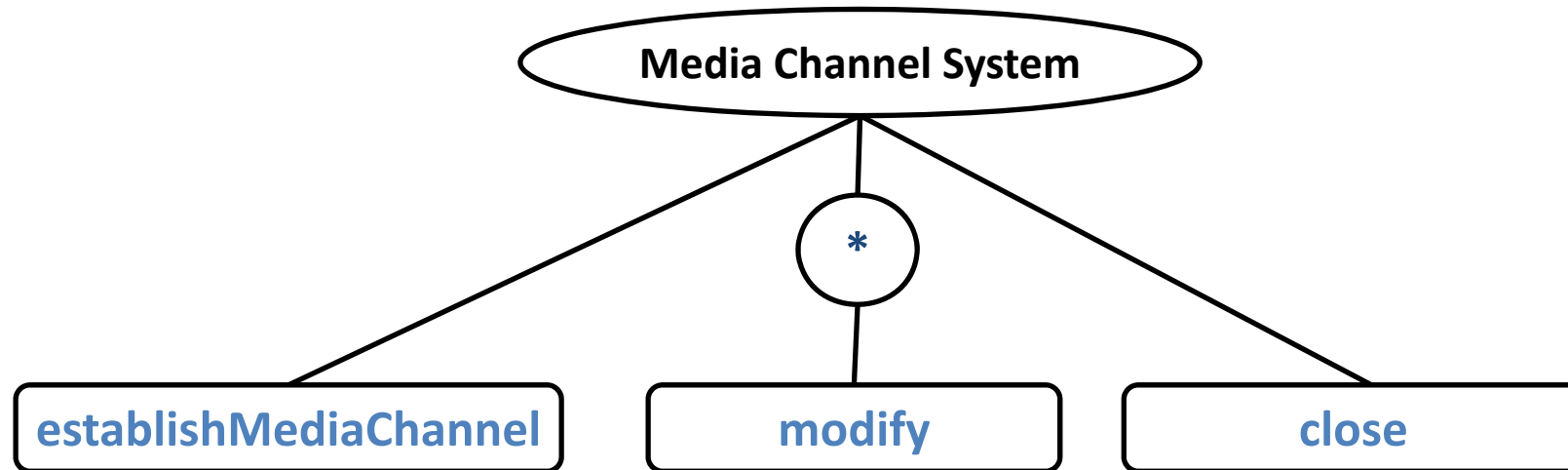


```
event EventB
any p1
where
  @grd1 p1 ∈ PARAMETERS | EventB
then
  @act1 EventB := EventB ∪ {p1}
end
```

```
event EventC
any p1, P2
where
  @grd1 p1 ∈ EventB
  @grd2 p1 ↦ p2 ∉ EventC
then
  @act1 EventC := EventC ∪ {p1 ↦ p2}
end
```

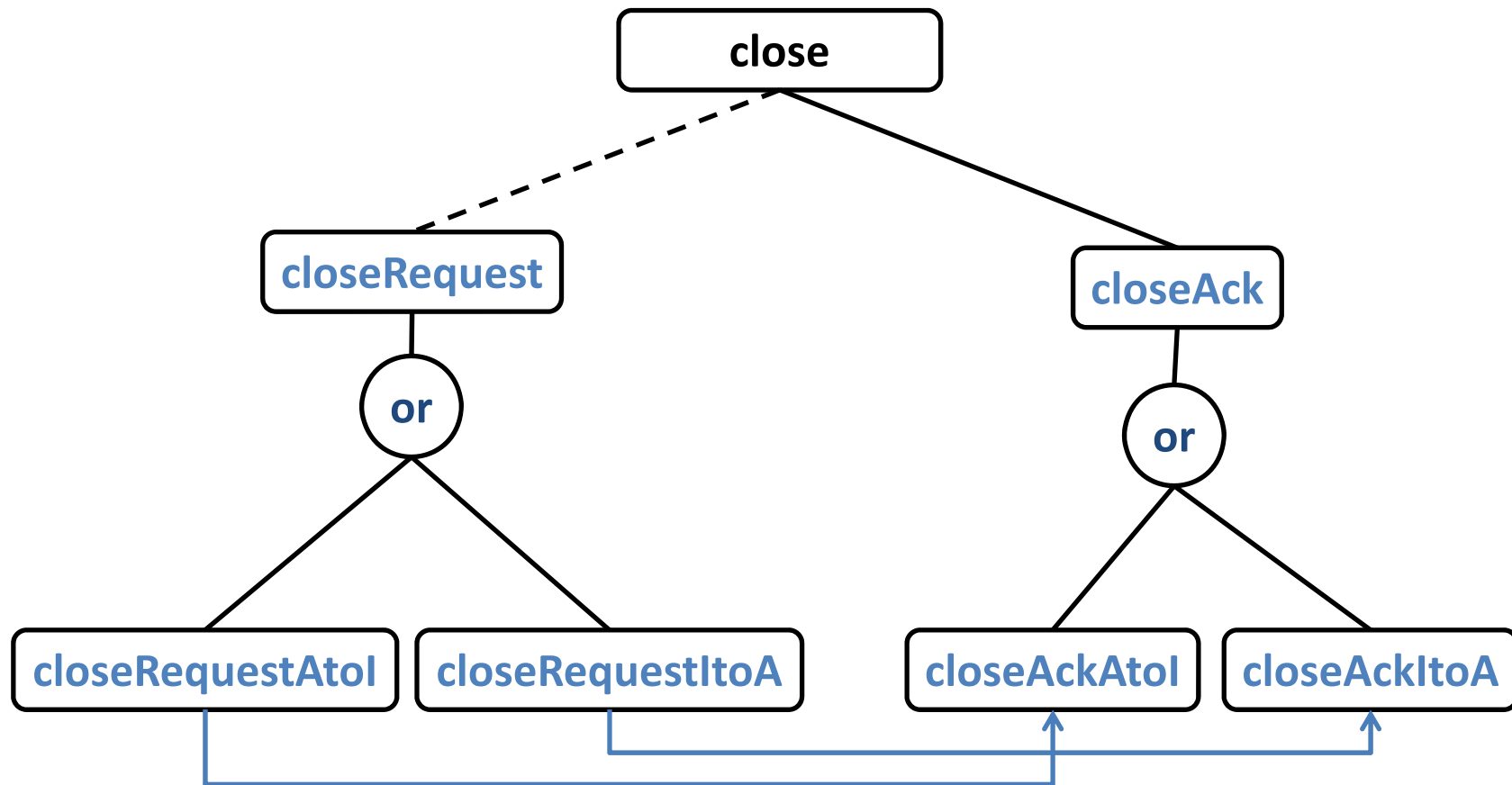
```
event EventD refines EventA
any p1
where
  @grd1 p1 ∉ EventD
  @grd2 ∃ p2. p1 ↦ p2 ∈ EventC
then
  @act1 EventD := EventD ∪ {p1}
end
```

# Multi Media Protocol



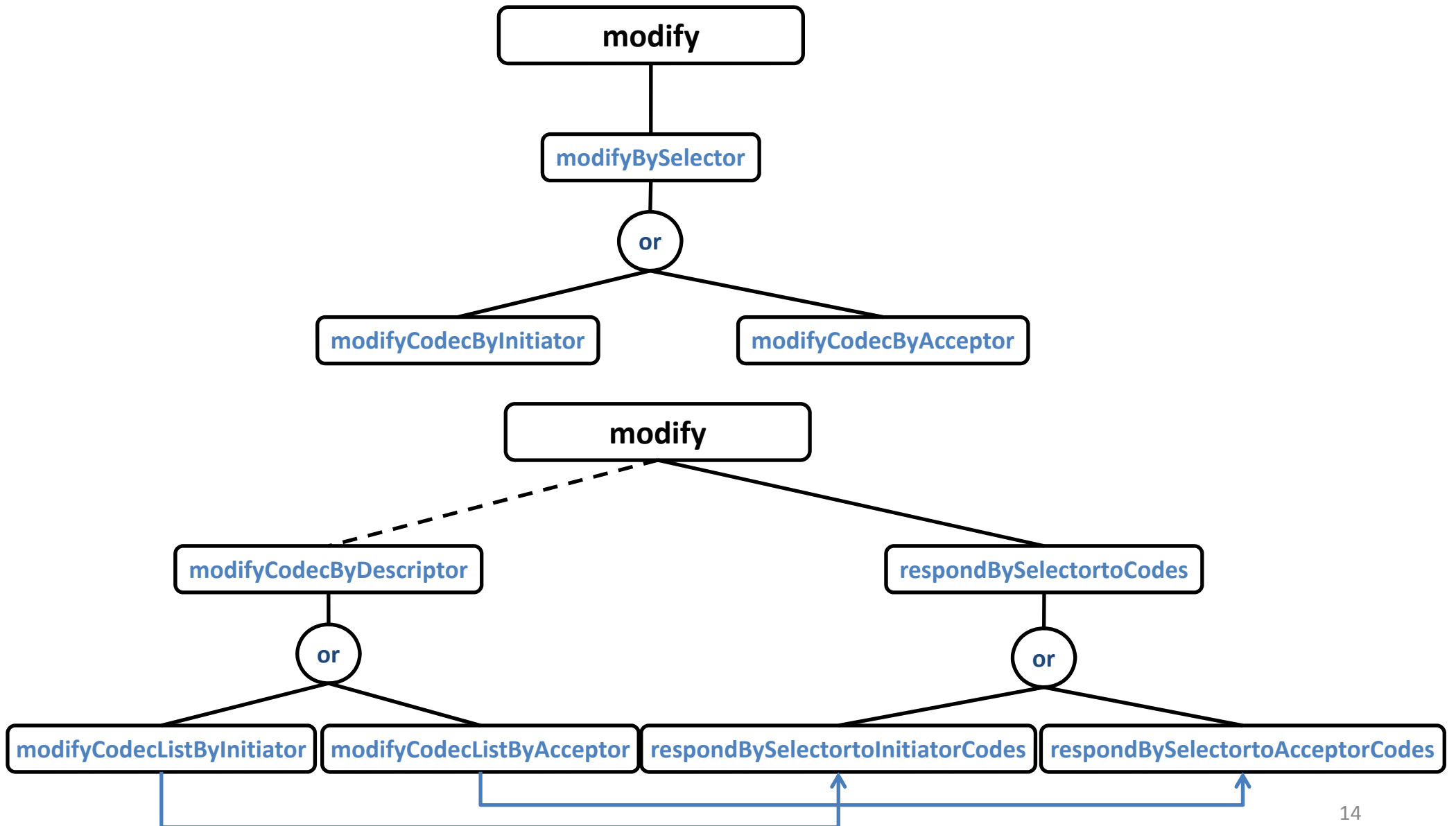
- 1<sup>st</sup> Refinement: Breaking the Atomicity of Establish Media Channel
- 2<sup>nd</sup> Refinement: Breaking the Atomicity of Modify Media Channel
- 3<sup>rd</sup> Refinement: Breaking the Atomicity of Close Media Channel

# Multi Media Protocol, Close

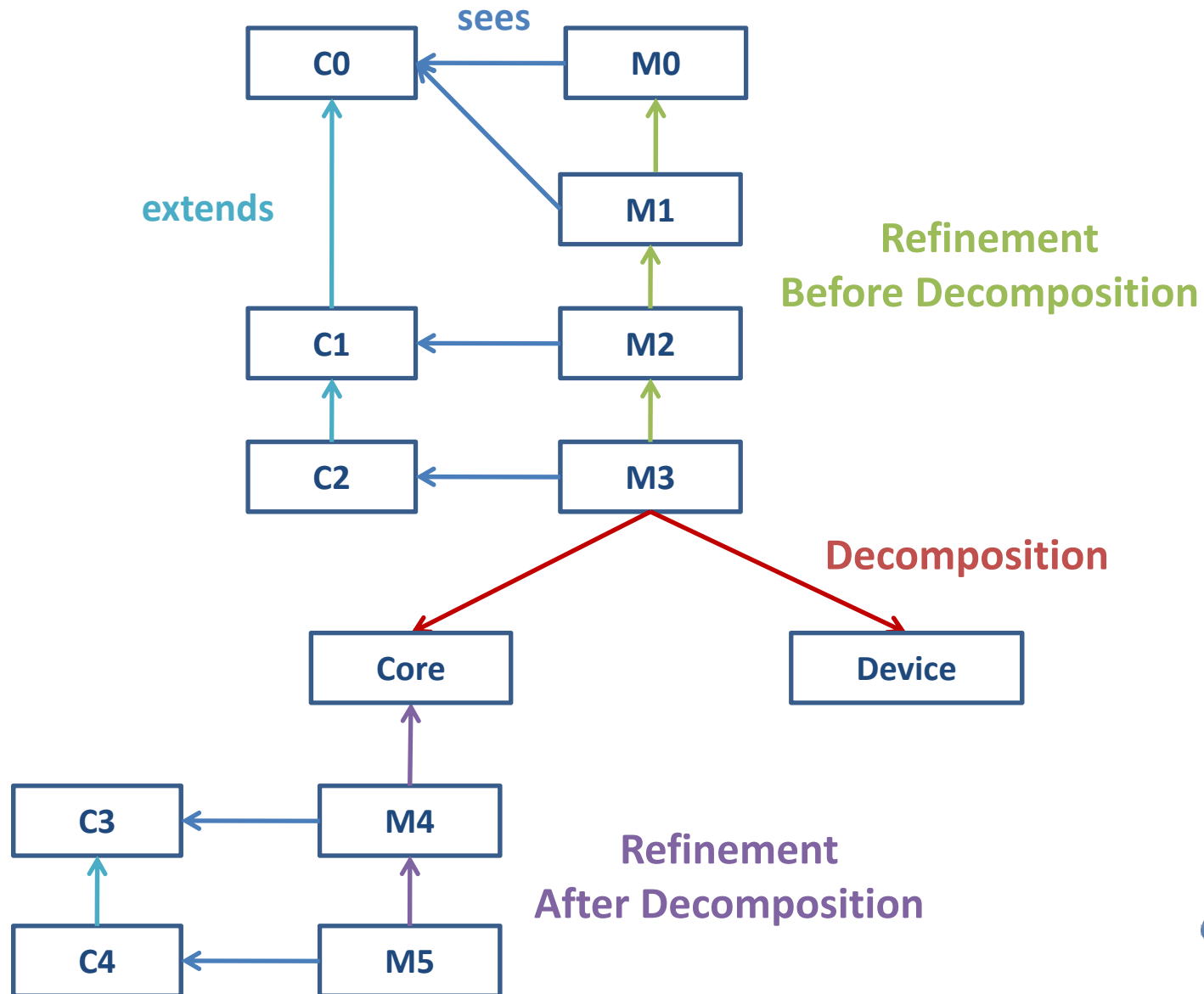


- Guard Lines (pre-condition)

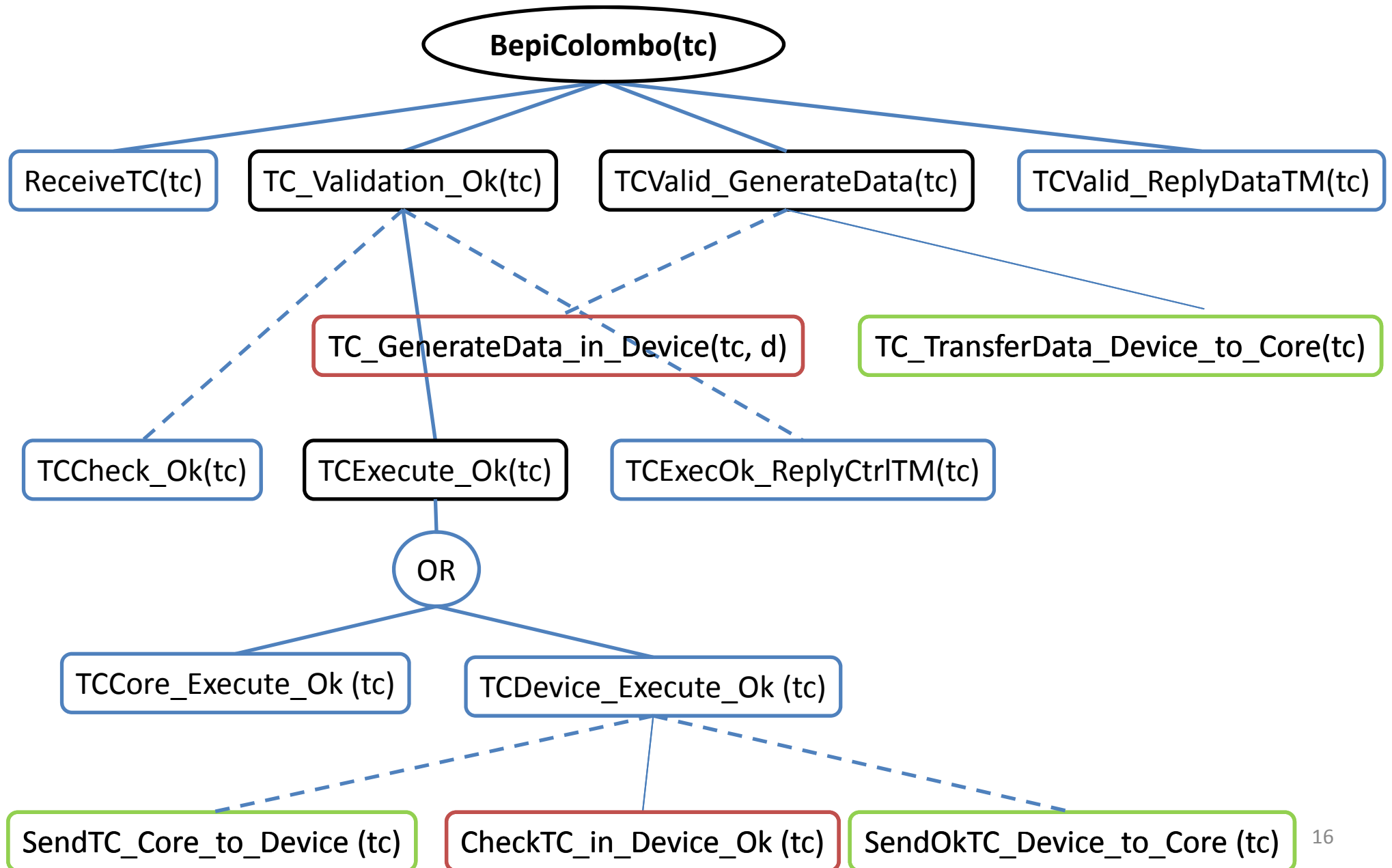
# Multi Media Protocol, Modify



# Space craft, Development Architecture

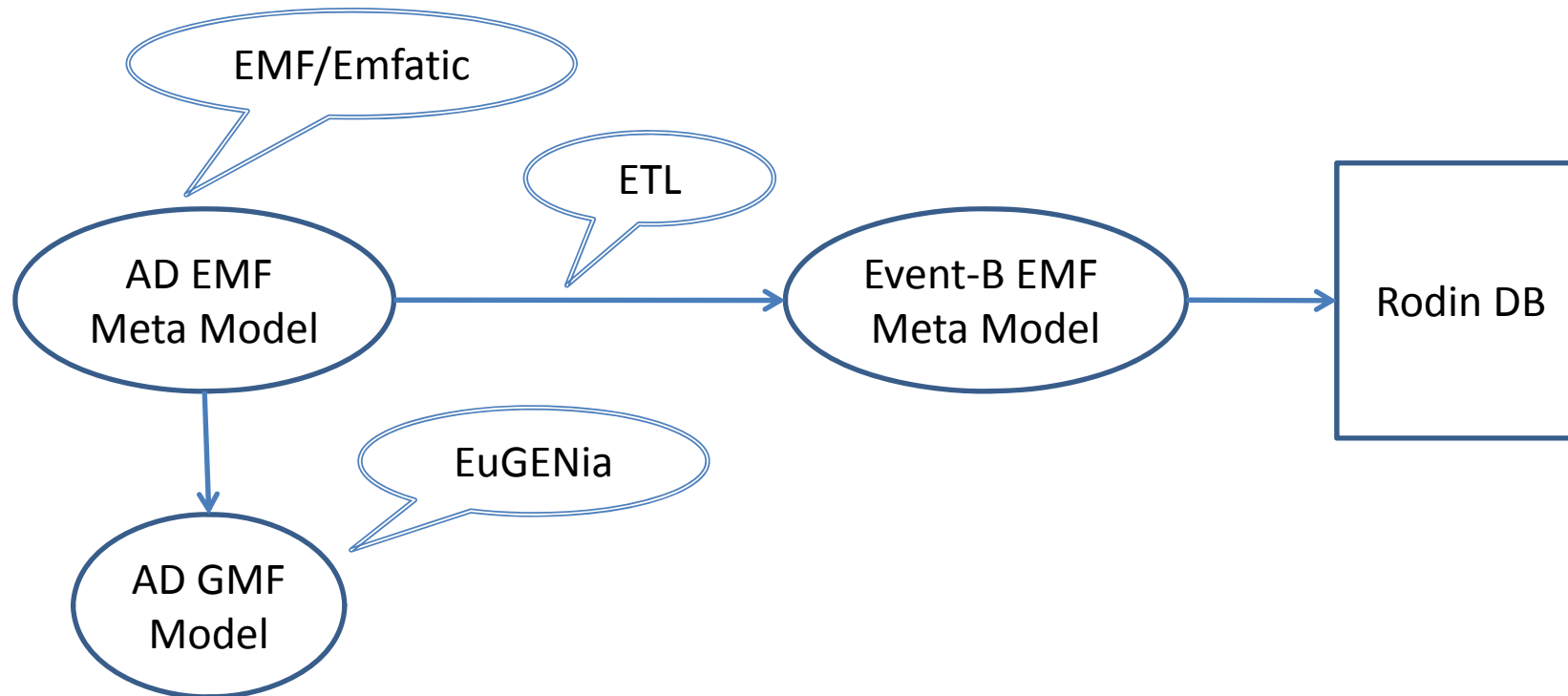


# Space Craft, Atomicity Decomposition





# Atomicity Decomposition Plug-in in Rodin Platform



- Automatic Event-B model generation
- Decrease modelling effort
- Reusability via patterns
- Overall view of the refinement process

# Conclusion

- Overview of refinement process
- Visual refinement strategy
- Explicit events ordering in Event-B model
- Evaluation via couple of complex case studies
- Reusability via refining patterns and constructs
- Tool support and automatic model generation

The End

*Questions ?*

*Thank you for your Attention*