

## Machine Temp\_Ctrl\_Task1Impl

**TaskType:** periodic(250)  
**Priority:** 5

**taskbody is**

```
tc1: Temp_Ctrl_Task1Impl.TCSense_Temperatures || Envir1Impl.ENSense_Temperatures;
tc2: Temp_Ctrl_Task1Impl.TCCalculate_Average_Temperature;
tc3: Temp_Ctrl_Task1Impl.TCDisplay_Current_Temperature || Envir1Impl.EDisplay_Current_Temperature;
tc4: Temp_Ctrl_Task1Impl.TCGet_Target_Temperature2 || Shared_Object1Impl.SOGet_Target_Temperature2;
tc5: IF Temp_Ctrl_Task1Impl.TCTurnON_Heat_Source END IF
    ELSE Temp_Ctrl_Task1Impl.TCTurnOFF_Heat_Source END ELSE;
tc6: Temp_Ctrl_Task1Impl.TCSet_Heat_Source_State || Shared_Object1Impl.SOSet_Heat_Source_State;
tc7: Temp_Ctrl_Task1Impl.TCActuate_Heat_Source || Envir1Impl.ENActuate_Heat_Source;
tc8: IF Temp_Ctrl_Task1Impl.TCSwitchOn_OverHeat_Alram END IF
    ELSE Temp_Ctrl_Task1Impl.TCSwitchOff_OverHeat_Alram END ELSE;
tc9: Temp_Ctrl_Task1Impl.TCActuate_OverHeat_Alram || Envir1Impl.ENActuate_OverHeat_Alram
```

### VARIABLES

```
stm1
stm2
avt
cttm2
hsc
ota
```

### INVARIANTS

```
stm1 ∈ ℤ
avt ∈ ℤ
stm2 ∈ ℤ
hsc ∈ BOOL
ota ∈ BOOL
cttm2 ∈ ℤ
```

### EVENTS

INITIALISATION  $\triangleq$

```
BEGIN
THEN
hsc := FALSE
ota := FALSE
avt := 0
cttm2 := 0
stm1 := 0
stm2 := 0
END
```

TCSense\_Temperatures  $\triangleq$

```
Sensing
BEGIN ANY
actualIn t1
actualIn t2
WHEN
t1 ∈ ℤ
t2 ∈ ℤ
THEN
stm1 := t1
stm2 := t2
END
```

TCCalculate\_Average\_Temperature  $\triangleq$

```
ProcedureDef
BEGIN
THEN
avt := (stm1 + stm2) ÷ 2
END
```

TCDisplay\_Current\_Temperature  $\triangleq$

```

Actuating
BEGIN ANY
  actualOut tm_avt
WHEN
  tm_avt = avt
  tm_avt ∈ ℤ
THEN
  skip
END

TCGet_Target_Temperature2 ≈
ProcedureSynch
BEGIN ANY
  actualIn tm
WHEN
  tm ∈ ℤ
THEN
  cttm2 := tm
END

TCTurnON_Heat_Source ≈
Branch
BEGIN
WHEN
  avt < cttm2
THEN
  hsc := TRUE
END

TCTurnOFF_Heat_Source ≈
Branch
BEGIN
WHEN
  avt ≥ cttm2
THEN
  hsc := FALSE
END

TCSet_Heat_Source_State ≈
ProcedureSynch
BEGIN ANY
  actualOut state
WHEN
  state ∈ BOOL
  state = hsc
THEN
  skip
END

TCActuate_Heat_Source ≈
Actuating
BEGIN ANY
  actualOut state_hsc
WHEN
  state_hsc ∈ BOOL
  state_hsc = hsc
THEN
  skip
END

TCSwitchOn_OverHeat_Alram ≈
Branch
BEGIN
WHEN
  avt > Max
THEN
  ota := TRUE
END

TCSwitchOff_OverHeat_Alram ≈

```

```
Branch
BEGIN
WHEN
    avt ≤ Max
THEN
    ota := FALSE
END

TCActuate_OverHeat_Alram ≡
Actuating
BEGIN ANY
    actualOut state_ota
WHEN
    state_ota ∈ BOOL
    state_ota = ota
THEN
    skip
END
```