

Automated transformation of Event-B machines into EB4EB deep instances¹

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Rodin Workshop 2026 – May 2026



¹This work was supported by grant ANR-19-CE25-0010 (EBRP Project)

Context

- ▶ EB4EB [RSA24] is a formal reflexive meta-modelling of Event-B within Event-B
- ▶ This framework enables the formalisation of Event-B machines as *a set of FOL/set theoretic formulas*
- ▶ Machines become *first-class citizen*: we can quantify on them and their components
 - ⇒ allows defining new *proof obligations!* (among other things)
- ▶ Supports two instantiation “modes”: deep and shallow

One problem with EB4EB deep instances is that they have to be written *by hand*

In fact, they may be derived from an existing machine, almost syntactically

⇒ we can automate this transformation!

The EB4EB framework

Idea: meta-model Event-B machine as a datatype in a theory

```
THEORY EvtBTheo
TYPE PARAMETERS STATE, EVENT
DATATYPE Machine(STATE, EVENT)
Cons. machine(
  Event:  $\mathbb{P}(EVENT)$ ,
  State:  $\mathbb{P}(STATE)$ ,
  Init: EVENT
  Progress:  $\mathbb{P}(EVENT)$ ,
  AP:  $\mathbb{P}(STATE)$ 
  Grd:  $\mathbb{P}(EVENT \times STATE)$ 
  BAP:  $\mathbb{P}(EVENT \times (STATE \times STATE))$ ,
  Inv:  $\mathbb{P}(STATE)$ ,
  Thm:  $\mathbb{P}(STATE)$ ,
  Variant:  $\mathbb{P}(STATE \times \mathbb{Z})$ ,
  Ordinary:  $\mathbb{P}(EVENT)$ ,
  Convergent:  $\mathbb{P}(EVENT)$ 
)
```

```
MACHINE M
VARIABLES v
INVARIANTS
  inv1:  $v \in STATE$ 
  inv2:  $Inv(v)$ 
  thm1:  $Thm(v)$  theorem
VARIANT Exp(v)
EVENTS
INITIALISATION
THEN v :| AP(v')

-- events other than init are "progress"
Event ordinary
WHERE Grd(v)
THEN v :| BAP(v, v')
END
```

This enables writing formulas such as:

$$\forall m, e, s, sp \cdot m \in \mathbf{Machine}(STATE, EVENT) \wedge e \in Event(m) \wedge s \in STATE \wedge sp \in STATE \wedge s \in Inv(m) \wedge s \in Grd(m)[\{e\}] \wedge (s \mapsto sp) \in BAP(m)[\{e\}] \Rightarrow sp \in Inv(m)$$

(or, more simply:)

$$\forall m, e \cdot m \in \mathbf{Machine}(STATE, EVENT) \wedge e \in Event(m) \Rightarrow BAP[\{e\}][Inv(m) \cap Grd(m)[\{e\}]] \subseteq Inv(m)$$

Machine well-construction and consistency

A number of predicates are defined to check a machine is “well constructed”, and to associate POs with it

```
BAP_WellCons predicate ( $m : \text{Machine}(\text{STATE}, \text{EVENT})$ )  
  direct definition  $\text{dom}(\text{BAP}(m)) = \text{Progress}(m)$   
Grd_WellCons predicate ( $m : \text{Machine}(\text{STATE}, \text{EVENT})$ )  
  direct definition  $\text{dom}(\text{Grd}(m)) = \text{Progress}(m)$   
Event_WellCons predicate ( $m : \text{Machine}(\text{STATE}, \text{EVENT})$ )  
  direct definition  $\text{partition}(\text{Event}(m), \{ \text{Init}(m) \}, \text{Progress}(m))$   
  ...  
Machine_WellCons predicate ( $m : \text{Machine}(\text{STATE}, \text{EVENT})$ )  
  direct definition  $\text{BAP\_WellCons}(m) \wedge \text{Grd\_WellCons}(m) \wedge \text{Event\_WellCons}(m) \wedge$   
  ...
```

```
Mch_INV_Init predicate ( $m : \text{Machine}(\text{STATE}, \text{EVENT})$ )  
  direct definition  $\text{AP}(m) \subseteq \text{Inv}(m)$   
Mch_INV_One_Ev predicate ( $m : \text{Machine}(\text{STATE}, \text{EVENT}), e : \text{EVENT}$ )  
  well-definedness  $e \in \text{Progress}(m)$   
  direct definition  
     $\text{BAP}(m)[\{e\}][\text{Inv}(m) \cap \text{Grd}(m)[\{e\}]] \subseteq \text{Inv}(m)$   
Mch_INV predicate ( $m : \text{Machine}(\text{STATE}, \text{EVENT})$ )  
  direct definition  $\text{Mch\_INV\_Init}(m) \wedge (\forall e \cdot e \in \text{Progress}(m) \Rightarrow \text{Mch\_INV\_One\_Ev}(m, e))$   
  ...
```

Then, the theory provides the predicate that, given a well-constructed machine, yields the conjunction of all the POs generated from it

```
check_Machine_Consistency predicate ( $m : \text{Machine}(\text{STATE}, \text{EVENT})$ )  
  well-definedness  $\text{Machine\_WellCons}(m)$   
  direct definition  $\text{Mch\_THM}(m) \wedge \text{Mch\_INV}(m) \wedge \text{Mch\_FIS}(m) \wedge \text{Mch\_VARIANT}(m) \wedge \text{Mch\_NAT}(m)$ 
```

An example

```
MACHINE Clock
VARIABLES m, h
INVARIANTS
  inv1:  $m \in \mathbb{N} \wedge h \in \mathbb{N}$ 
  inv2:  $m < 60 \wedge h < 24$ 
EVENTS
INITIALISATION
THEN  $m, h : | m' = 0 \wedge h' = 0$ 

tick_min
WHERE  $m < 59$ 
THEN  $m : | m' = m + 1$ 

tick_hour
WHERE  $m = 59 \wedge h \neq 23$ 
THEN  $m, h : | m' = 0 \wedge h' = h + 1$ 

tick_day
WHERE  $m = 59 \wedge h = 23$ 
THEN  $m, h : | m' = 0 \wedge h' = 0$ 
END
```

```
CONTEXT ClockInstance
SETS Ev
CONSTANTS clock, init, tick_min, tick_hour, tick_day
AXIOMS
  axm1:  $\text{partition}(Ev, \{init\}, \{tick\_min\}, \{tick\_hour\}, \{tick\_day\})$ 
  axm2:  $clock \in \text{Machine}(\mathbb{Z} \times \mathbb{Z}, Ev)$ 
  axm3:  $\text{State}(clock) = \mathbb{Z} \times \mathbb{Z}$ 
  axm4:  $\text{Event}(clock) = Ev$ 
  axm6:  $\text{Inv}(clock) = \{m \mapsto h \mid m \in \mathbb{N} \wedge h \in \mathbb{N} \wedge m < 60 \wedge h < 24\}$ 
  axm5:  $\text{Init}(clock) = init$ 
  axm6:  $\text{Grd}(clock) = \{e \mapsto (m \mapsto h) \mid$ 
     $(e = tick\_min \wedge m < 59) \vee$ 
     $(e = tick\_hour \wedge m = 59 \wedge h \neq 23) \vee$ 
     $(e = tick\_day \wedge m = 59 \wedge h = 23)$ 
   $\}$ 
  axm7:  $\text{Evt}(clock) = \{e \mapsto ((h \mapsto m) \mapsto (h' \mapsto m')) \mid$ 
     $(e = tick\_min \wedge m' = m + 1 \wedge h' = h) \vee$ 
     $(e = tick\_hour \wedge m' = 0 \wedge h' = h + 1) \vee$ 
     $(e = tick\_day \wedge m' = 0 \wedge h' = 0)$ 
   $\}$ 
  ...
  thm1:  $check\_Machine\_consistency(m)$  theorem
END
```

This is this correspondence we want to make!

The transformation

Main ideas:

- ▶ find and type variables \Rightarrow constitute the state space
- ▶ for each event, normalize BAP as $:\mid$ and add unchanged variables ($x' = x$)
- ▶ create and populate Ev (provide a constant for each event label)
- ▶ create $m \in Machine$ and the axioms $State(m) = \dots$, $Event(m) = \dots$, etc.
- ▶ create theorem $clock_Machine_consistency(m)$

This transformation was implemented in a Rodin plug-in²

²https://github.com/r-sangoi/custom_po_eb4eb_rodin

Defining new POs

EB4EB enables defining new POs (or *analyses*)

```
THEORY Theo4PO IMPORT EvtBTheo
TYPE PARAMETERS STATE, EVENT, Targs
OPERATORS
  [PO]_Definition predicate (m: Machine(EVENT, STATE), args: Targs)
  ...
  check_machine_[PO] predicate (m: Machine(EVENT, STATE), args: Targs)
  well-definedness condition Machine_WellCons(m)  $\wedge$  ...
  direct definition [PO]_Definition(m, args)
END
```

Usage:

```
CONTEXT MachinePO EXTENDS MachineInstance
AXIOMS
  axm1: check_machine_*[PO](m, args)
END
```

Defining new POs – Example

```
THEORY Theo4Deadlock IMPORT EvtBTheo
TYPE PARAMETERS STATE, EVENTB
OPERATORS
  DeadlockFreeness_Definition predicate (m: Machine(STATE, EVENT))
    direct definition Inv(m)  $\subseteq$  Grd(m)[Progress(m)]
  check_Machine_DeadlockFreeness predicate (m: Machine(STATE, EVENT))
    well-definedness condition Machine_WellCons(m)
    direct definition DeadlockFreeness_Definition(m)
END
```

```
CONTEXT ClockDeadlockFreeness EXTENDS ClockInstance
AXIOMS
  thmDeadlockFreeness: check_Machine_DeadlockFreeness(m)
END
```

Can we, given the PO definition, generate something like that?

Annotation system and new POs

Idea: let the user define new POs and annotate Rodin components

Annotation are defined in a dedicated annotation component:



The content of the annotation is defined through predicates in a theory:

•**DeadlockFreeness_Definition** : `DeadlockFreeness_Definition(m : Machine(STATE,EVENT))` **PREDICATE PREFIX**

direct definition

`DeadlockFreeness_Definition(m : Machine(STATE,EVENT)) \triangleq Inv(m) \subseteq Grd(m)[Progress(m)]`

•**check_Machine_DeadLockFreeness** : `check_Machine_DeadLockFreeness(m : Machine(STATE,EVENT))` **PREDICATE PREFIX**

well-definedness condition

`Machine_WellCons(m)`

direct definition

`check_Machine_DeadLockFreeness(m : Machine(STATE,EVENT)) \triangleq DeadlockFreeness_Definition(m)`

Usage and result

Once defined, the annotation becomes accessible in the model (for the specific type of element it is attached to)

The screenshot shows a model checker interface with a tree view of model elements. The 'INVARIANTS' section is expanded, showing several invariants. One invariant, 'inv3', is highlighted in orange and labeled 'an_annotation'. Below it, an 'ANNOTATION' section is also expanded, showing a dropdown menu with 'another' selected. The interface includes various icons for adding, removing, and toggling elements, as well as status indicators like 'not theorem' or 'theorem'.

As a result, the PO predicate associated with the annotation is added:

```
CONTEXT Machine_Deep
...
  inv1:  $m \in \text{Machine}(\text{STATE}, \text{Ev})$ 
...
  thm1: check_Machine_consistency(m) theorem
  thm2: check_Machine_DeadLockFreeness(m) theorem -- From Machine annotation an_annotation
END
```

Assessment

Current work:

- ▶ the transformation Event-B \rightarrow EB4EB context is functional
- ▶ the annotation system is not complete yet... (we mostly have the skeleton, we are missing the mechanics)

Future work:

- ▶ do it in the other direction: generate an Event-B machine from an EB4EB instance
- ▶ support “invited” semantics to specialised EB4EB models (hybrid, probabilistic, etc.)

Part I

Bibliography

References I

- [RSA24] Peter Rivière, Neeraj Kumar Singh, and Yamine Aït-Ameur. “Reflexive Event-B: Semantics and Correctness, the EB4EB Framework”. In: *IEEE Trans. Reliab.* 73.2 (2024), pp. 835–850. DOI: [10.1109/TR.2022.3219649](https://doi.org/10.1109/TR.2022.3219649).