

Domain knowledge as Ontology-based Event-B Theories¹

Ismail Mendil¹, Neeraj Kumar Singh¹, Yamine Aït Ameur¹, Dominique Méry²
and Philippe Palanque³

¹INPT-ENSEEIHT / IRIT Université de Toulouse, France

²LORIA, Telecom Nancy Université de Lorraine, France

³IRIT, Université de Toulouse, Toulouse, France

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Introduction

Objective

Use of Event-B theories for formalising domain knowledge as an ontology for designing interactive systems.



Challenges

- Formal methods lack domain-knowledge integration.
- Examples of properties: *critical aircraft shall be visible, the selection of widgets in a radio box shall be exclusive*

Motivation

- Domain-knowledge integration \Rightarrow explicitation of application context.
- Separating general common knowledge from system-specific requirements.
- Greater attention on mathematical theories: sequences, differential equations, etc.
- Lack of domain-specific theories.

There is a need for a general integrated framework for expressing and transferring domain knowledge into formal design models.

Ontology as a notation for formalising domain knowledge

Ontology is a formal specification of a shared conceptualisation².

Many ontology modelling languages (OML)

- *Classes*
- *Properties*
- *Types*
- *Instances*
- *Constraints*

²A translation approach to portable ontology specifications, Thomas R.Gruber 1993

OML - DATATYPE

- **Ontology(C, P, I)** is a generic data type
- Providing: **classes, properties, instances.**
- Specifying **classProperties, classInstances.**
- Constrained instantiation: **instancePropertyValues & isWDIInstancePropertyValues.**

```
DATATYPES Ontology(C, P, I)
CONSTRUCTORS
  consOntology(classes: P(C),
               properties: P(P),
               instances: P(I),
               classesProperties: P(C × P),
               classesInstances: P(C × I),
               classesAssociations: P(C × P × C), )
               instancePropertyValues: P(I × P × I) )
```

OML - a glimpse of OPERATORS

- Accessors, updating operators, predicate operators for well-definedness conditions
- **instancePropertyValues** shall be conform to **classAssociations**
- **isWDOntology** formalises all the conditions for a well-defined ontology.
- **isA** defines the subsumption relationship.

OPERATROS

```
isWDGetInstanceProperties <predicate> (o: Ontology(C, P, I))
well-definedness isWDClassProperites(o) ∧ isWDClassInstances(o) ∧ isWDClassAssociations(o)
direct definition
    instanceAssociations(o) ⊆ { i1 ↦ p ↦ i2 | i1 ∈ I ∧ p ∈ P ∧ i2 ∈ I ∧ i1 ↦ p ↦ i2 ∈ instances(o) × properties(o) × instances(o) ∧
        ( ∃c1, c2 · {c1, c2} ⊆ getClasses(o) ⇒ ( c1 ↦ p ↦ c2 ∈ getClassAssociations(o) ∧ p ∈ getClassProperties(o)[c1] ∧
            i1 ∈ getClassInstances(o)[{c1}] ∧ i2 ∈ getClassInstances(o)[{c2}])) }
getINSTANCEProperties <predicate> (o: Ontology(C, P, I))
well-definedness isWDGetInstanceProperties
...
isWDOntology <predicate> (o: Ontology(C, P, I))
...
isA <predicate> (o: Ontology(C, P, I), c1: C, c2: C)
well-definedness isWDClassProperites(o) ∧ ontologyContainsClasses(o, {c1, c2})
direct definition
    getInstancesOfaClass(o, c1) ⊆ getInstancesOfaClass(o, c2)
...
```

OML - an extract of THEOREMS

- Generic theorems for **reusability** in proof process.
- Theorems are instrumental for ***once and for all*** proving paradigm.

THEOREMS

isATransitivity: $\forall o, c1, c2, c3 \cdot o \in \text{Ontology}(C, P, I) \wedge \text{isWDOntology}(o) \wedge c1 \in C \wedge c2 \in C \wedge c3 \in C \wedge \text{ontologyContainsClasses}(o, \{c1, c2, c3\}) \Rightarrow (\text{isA}(o, c1, c2) \wedge \text{isA}(o, c2, c3) \Rightarrow \text{isA}(o, c1, c3))$

containsClassCompatibleWithUnion:

$\forall o, cs1, cs2 \cdot o \in \text{Ontology}(C, P, I) \wedge \text{isWDOntology}(o) \wedge cs1 \subseteq C \wedge cs2 \subseteq C \wedge cs1 \neq \emptyset \wedge cs2 \neq \emptyset \wedge \text{ontologyContainsClasses}(o, cs1) \wedge \text{ontologyContainsClasses}(o, cs2) \Rightarrow (\text{ontologyContainsClasses}(o, cs1 \cup cs2))$

ARINC 661 specification standard

- ARINC 661³ is standard for Cockpit Display System (CDS) of aircraft.
- The document is structured but written in natural language (759p + 265p).
- ARINC 661 defines a widget library (~ 65 widgets).
- Some widgets: PicturePushButtons, RadioButtons and EditBoxNumeric

³ARINC 661 661 specification: Cockpit display system interfaces to user systems (June 2019)

ARINC 661 Event-B theory description

- Ontology-based conceptualisation of ARINC 661 standard as an Event-B theory.
- Ontology(C, P, I) data type instantiation.
 - C → ARINC661Classes
 - P → ARINC661Properties
 - I → ARINC661Instances
- Additional operators built upon OntologiesTheory operators.
- ARINC 661 requirements embedded in the operators and proved as theorems.

ARINC661Theory - ontology-based definition

AXIOMATIC DEFINITIONS

ARINC661Axiomatisation

TYPES ARINC661Classes, ARINC66Properties, ARINC66Instances

OPERATORS

Label <expression> ARINC661Classes

RadioBox <expression> ARINC661Classes

CheckButton <expression> ARINC661Classes

PushButton <expression> ARINC661Classes

ToggleButton <expression> ARINC661Classes

EditBoxNumeric <expression> ARINC661Classes

consARINC661Ontology <expression> (ii: $\mathbb{P}(I)$, cii: $\mathbb{P}(C \times I)$,
ipvs: $\mathbb{P}(I \times P \times I)$)

well-definedness isWDOntology(o)

AXIOMS

ARINC661ClassesDef

partition(ARINC661Classes, ..., {ARINC661_BOOL},
{Label}, {RadioBox}, {CheckButton}, {PushButton},
{ToggleButton}, {EditBoxNumeric}, ...)

consARINC661OntologyDef

... \Rightarrow consARINC661Ontology(ii, cii, ipvs) = consOntology(
ARINC661Classes, ARINC66Properties, ii,
wellBuiltClassProperties,
wellbuiltTypesElements \cup cii, wellBuiltClassAssociations, ipvs),
...

- Ontology-based definition of ARINC661Theory.
- Axiomatic definitions for all the definitions.
- Theorems for theory validation.

Theory	# Operators	# Axioms
OntologiesTheories	37	0
ARINC661Theory	55	15

Table: Theories statistics

Conclusion & perspectives

- Formalising domain knowledge as ontology in Event-B as theories.
- Exploiting generic typing and well-definedness conditions.
- Annotation of Event-B events and expressing properties like:

*Every user input
must be followed by
a user confirmation interaction.*

- Bug identification and correction available in Theory Plug-in release 4.0.2

Event-B component	# PO	Proof process
OntologiesTheories	21	Interactive
ARINC661Theory	09	Interactive

Table: Proof-obligation statistics table

*Thank you for your attention.
Any questions?*